Lab 1: Task-oriented interactions in Microsoft Teams with messaging extensions

Contents

[Exercise 1 - Create action command messaging extensions 3](#_Toc41187926)

[Register a new bot in Microsoft Azure 3](#_Toc41187927)

[Register the bot with Microsoft Azure's Bot Framework 3](#_Toc41187928)

[Enable the Microsoft Teams channel for the bot 6](#_Toc41187929)

[Retrieve the bot app id and password 7](#_Toc41187930)

[Create a client secret for the app 8](#_Toc41187931)

[Install Required components 10](#_Toc41187932)

[Create Microsoft Teams app 10](#_Toc41187933)

[Add a bot to the project 12](#_Toc41187934)

[Expose the bot as part of the Node.js app's REST API 13](#_Toc41187935)

[Register the messaging extension in the Microsoft Teams app 14](#_Toc41187936)

[Code the messaging extension 15](#_Toc41187937)

[Add a data set of planet details 15](#_Toc41187938)

[Add an Adaptive card to display the modal dialog 19](#_Toc41187939)

[Add the lodash utility library to the project 19](#_Toc41187940)

[Add the action command fetch handler to the bot 20](#_Toc41187941)

[Add an Adaptive card to display the modal dialog 21](#_Toc41187942)

[Add the action command submit handler to the bot 23](#_Toc41187943)

[Test the conversation bot 25](#_Toc41187944)

[Install the custom app in Microsoft Teams 26](#_Toc41187945)

[Summary 29](#_Toc41187946)

[Exercise 2 - Create search command messaging extensions 30](#_Toc41187947)

[Add a new search messaging extension to the Teams app 30](#_Toc41187948)

[Update the app's configuration 30](#_Toc41187949)

[Update the bot code 30](#_Toc41187950)

[Test the updated messaging extension 32](#_Toc41187951)

[Summary 34](#_Toc41187952)

[Exercise 3 - Implement link unfurling messaging extensions 35](#_Toc41187953)

[Add a new search messaging extension to the Teams app 35](#_Toc41187954)

[Update the app's configuration 35](#_Toc41187955)

[Update the bot's code to support link unfurling 36](#_Toc41187956)

[Test the updated messaging extension 37](#_Toc41187957)

[Summary 37](#_Toc41187958)

# Exercise 1 - Create action command messaging extensions

## Register a new bot in Microsoft Azure

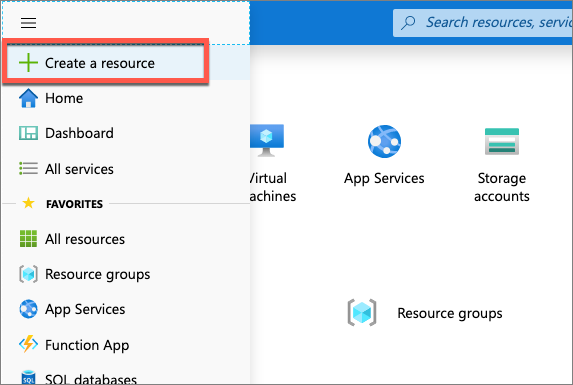
The first step is to create a new Microsoft Teams bot for your messaging extension. Adding a bot to the Teams app involves two steps:

1. Register the bot with Microsoft Azure's Bot Framework
2. Add a bot to the project codebase

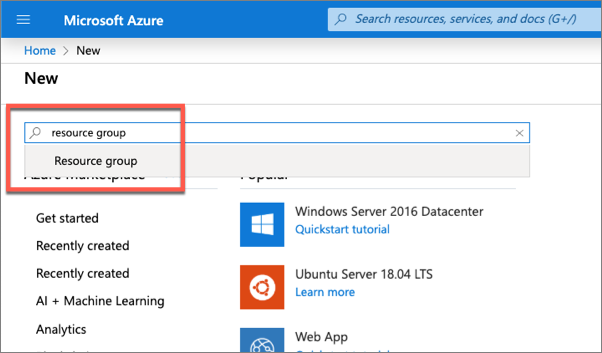
## Register the bot with Microsoft Azure's Bot Framework

Open a browser and navigate to the [Azure portal](https://portal.azure.com/). Sign in using your [admin@teamsdev######.onmicrosoft.com](mailto:admin@teamsdev) that was used to claim the Azure Pass subscription.

Select **Create a resource** in the left-hand navigation:

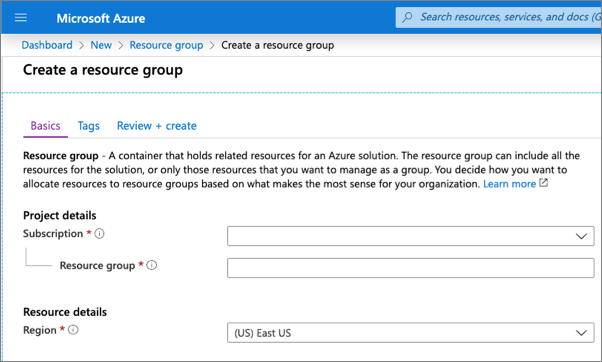


Enter **resource group** in the **Search the marketplace** input box, and select **Resource group**.



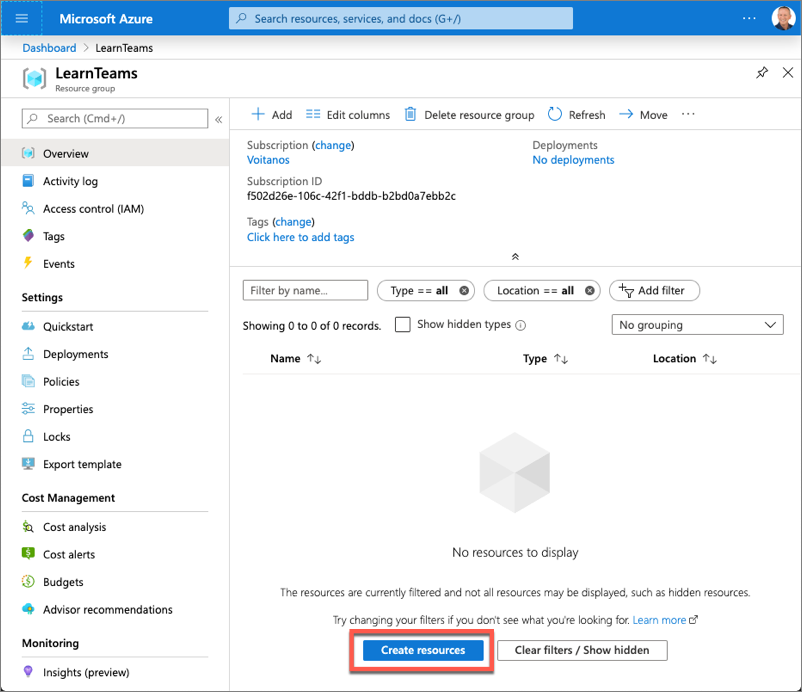
On the **Resource Group** page, select the **Create** button to create a new resource group.

Select a valid subscription, enter a name for the resource group, and select the wanted region. *None of these choices will impact the bot registration and are up to you.*

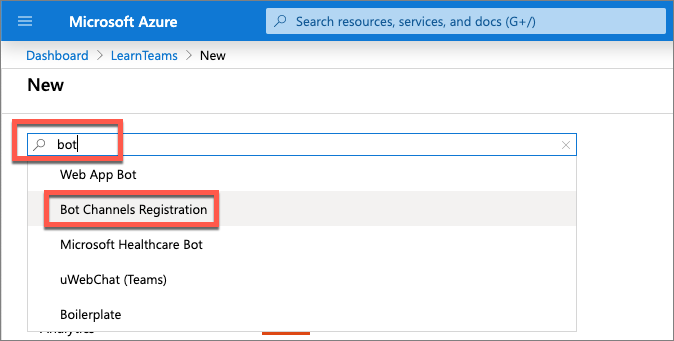


Complete the wizard to create the resource group. Once Azure has completed the resource group creation process, navigate to the resource group.

From the resource group, select the **Add** or **Create resources** button.



Enter **bot** in the **Search the marketplace** input box, and select **Bot Channels Registration** from the list of resources returned. Then select **Create** on the next page to start the process of registering a new bot resource:



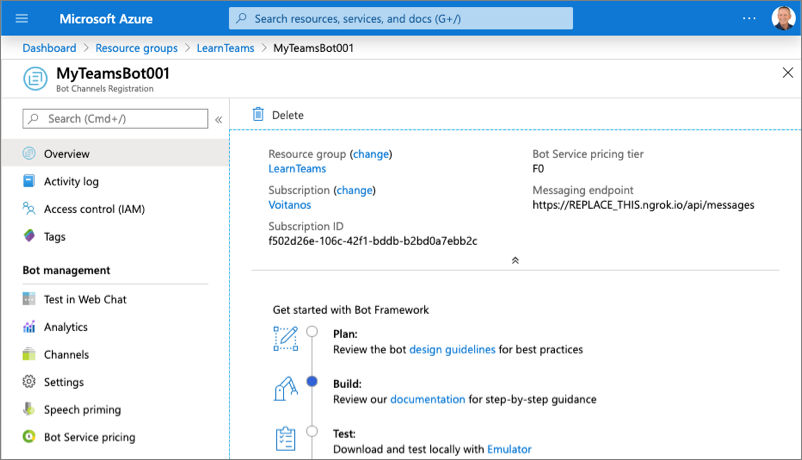
In the **Bot Channels Registration** blade, enter the following values and then select **Create**:

* **Bot handle**: *Enter a globally unique name for the bot*
* **Subscription**: *Select the subscription you selected previously when creating the resource group*
* **Resource group**: *Select the resource group you created previously*
* **Location**: *Select your preferred Azure region*
* **Pricing tier**: *Select a preferred pricing tier; the F0 tier is free*
* **Messaging endpoint**: [https://REPLACE\_THIS.ngrok.io/api/messages](https://replace_this.ngrok.io/api/messages)

The bot registration needs to know the endpoint of the web service where the bot is implemented. This will change each time you start the ngrok utility used in previous exercises.

* **Application Insights**: Off
* **Microsoft App ID and password**: Auto create App ID and password

Azure will start to provision the new resource. This will take a moment or two. Once its finished, navigate to the bot resource in the resource group.

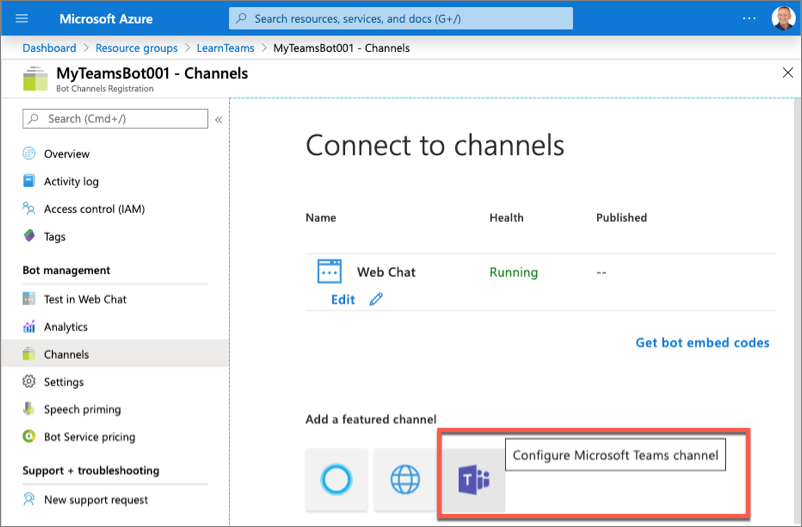


## Enable the Microsoft Teams channel for the bot

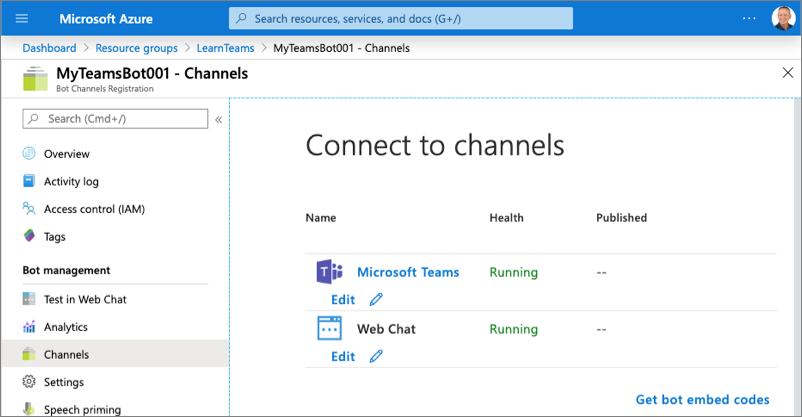
In order for the bot to interact with Microsoft Teams, you must enable the Teams channel.

From the bot resource in Azure, select **Channels** in the left-hand navigation.

On the **Connect to channels** pane, select the Microsoft Teams channel, then select **Save** to confirm the action.



Once this process is complete, you should see both the **Web Chat** and **Microsoft Teams** listed in your enabled channels:



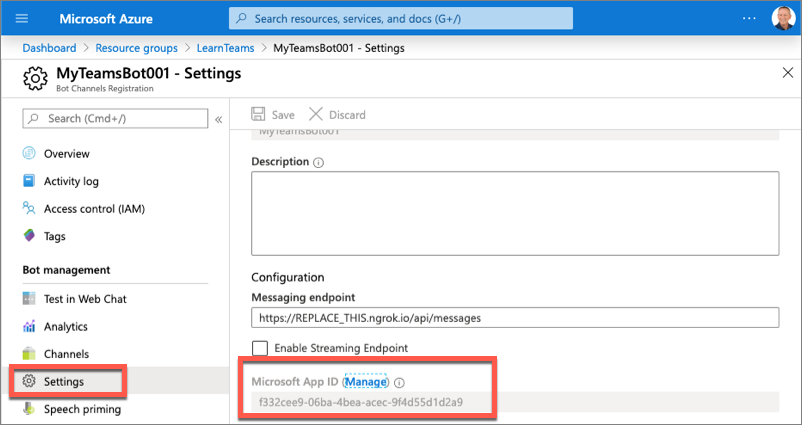
## Retrieve the bot app id and password

When Azure created the bot, it also registered a new Azure AD app for the bot. You need to generate this new bot app a secret and copy the app's credentials.

Select **Settings** from the left-hand navigation. Scroll down to the **Microsoft App ID** section.

Copy the ID of the bot as you'll need it later.

Select **Manage** to navigate to the Azure AD app blade:

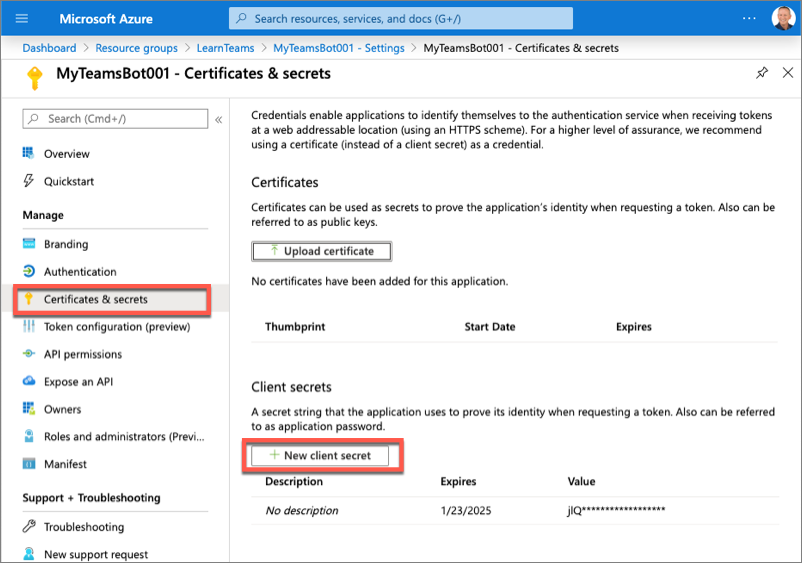


## Create a client secret for the app

In order for the daemon app to run without user involvement, it will sign in to Azure AD with an application ID and either a certificate or secret. In this exercise, you'll use a secret.

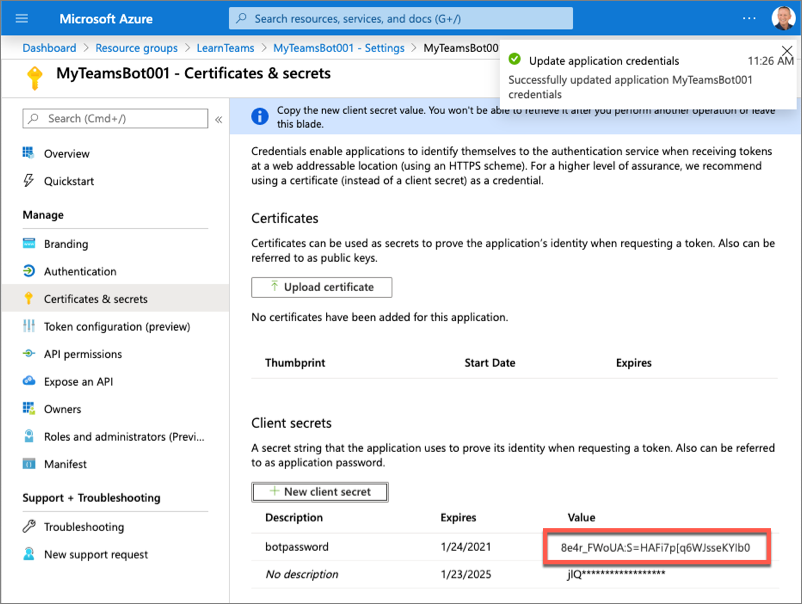
Select **Certificates & secrets** from the left-hand navigation panel.

Select the **New client secret** button:



When prompted, give the secret a description and select one of the expiration duration options provided and select **Add**. *What you enter and select doesn't matter for the exercise.*

The **Certificate & Secrets** page will display the new secret. It's important you copy this value as it's only shown this one time; if you leave the page and come back, it will only show as a masked value.



Copy the value of the secret as you'll need it later.

## Install Required components

Install yo (Yeoman), gulp-cli (Gulp global command line interface) and typescript (Typescript compiler) globally using NPM

*npm install yo gulp-cli typescript –global*

Install generator-teams globally using NPM

*npm install generator-teams –global*

## Create Microsoft Teams app

In this section, you will create a new Node.js project.

**Note**

At the time of publication of this module, there are plans to update the Yeoman generator for Microsoft Teams to scaffold new bot projects using the the Bot Framework v4 SDK. However, at the time of publication of this module, the default project uses an older version of the Bot Framework SDK.

Therefore, the steps in this section may change over time because the Yeoman generator may simplify the creation of bots. This exercise will guide you through creating a bot and configuring the project manually to use the Bot Framework v4 SDK because this is the current recommended approach.

Open your command prompt, navigate to a directory where you want to save your work, create a new folder **learn-msteams-bots**, and change directory into that folder.

Run the Yeoman Generator for Microsoft Teams by running the following command:

yo teams

Yeoman will launch and ask you a series of questions. Answer the questions with the following values:

* **What is your solution name?**: MessagingExt
* **Where do you want to place the files?**: Use the current folder
* **Title of your Microsoft Teams App project?**: Planet Messaging
* **Your (company) name? (max 32 characters)**: Contoso
* **Which manifest version would you like to use?**: 1.5
* **Enter your Microsoft Partner Id, if you have one?**: (Leave blank to skip)
* **What features do you want to add to your project?**: *(uncheck the default option****A Tab****using the space key and press enter)*
* **The URL where you will host this solution?**: [https://conversationalbot.azurewebsites.net](https://conversationalbot.azurewebsites.net/)
* **Would you like to include Test framework and initial tests?**: No
* **Would you like to use Azure Applications Insights for telemetry?**: No
* **Default Tab name?** DefaultTab
* **Do you want to create a configurable or static tab?** Configurable
* **What scopes do you intend to use for your Tab?**In a Team
* **Do you want this tab to be available in SharePoint Online?** Yes
* **How do you want your tab to be available in SharePoint?** As a full page application

**Note**

Most of the answers to these questions can be changed after creating the project. For example, the URL where the project will be hosted isn't important at the time of creating or testing the project.

After answering the generator's questions, the generator will create the scaffolding for the project and then execute npm install that downloads all the dependencies required by the project.

**Note**

At the time of publication of this module, the project created by the Yeoman generator for Microsoft Teams includes outdated dependencies to Bot Framework related packages. In the next few steps, you will update the project's dependencies to use the currently recommended packages.

Remove the older bot SDK related packages by executing the following command in the command line from the root folder of the project:

npm uninstall botbuilder-dialogs botbuilder-teams botframework-config

Next, upgrade the existing **botbuilder** package and **@microsoft/teams-js** packages to the recommended versions:

npm install botbuilder@4.7.1 @microsoft/teams-js@1.6.0 -SE

## Add a bot to the project

In this section you will manually add a bot to the project.

Create a new folder **planetBot** in the **./src/app** folder.

Create a new file **planetBot.ts** in this new folder **./src/app/planetBot/planetBot.ts**.

Add the following code to the **planetBot.ts** file:

import {

TeamsActivityHandler,

TurnContext,

MessageFactory

} from "botbuilder";

import \* as Util from "util";

const TextEncoder = Util.TextEncoder;

import \* as debug from "debug";

const log = debug("msteams");

export class PlanetBot extends TeamsActivityHandler {

constructor() {

super();

}

}

## Expose the bot as part of the Node.js app's REST API

After creating the bot, the next step is to expose it as part of the app's REST API.

First, add the bot to the **./src/app/TeamsAppsComponents.ts** file by adding the following code to the end of that file:

export \* from "./planetBot/planetBot";

This file is used in the core web server file. This file needs to be updated to expose the bot to the app's API and to configure a bot adapter for the app.

Locate and open the web server file, **./src/app/server.ts**.

Add the following two import statements after the existing import statements in the file:

import { BotFrameworkAdapter } from "botbuilder";

import { PlanetBot } from "./planetBot/planetBot";

**Tip**

Locate the following lines in the **server.ts** file. These lines load all the components and registers them with the web server's REST API routing.

import \* as allComponents from "./TeamsAppsComponents";

...

express.use(MsTeamsApiRouter(allComponents));

The last step is to configure the bot framework and call the bot when requests are received through the /api/messages path. Add the following code to the end of the **./src/app/server.ts** file:

// register and load the bot

const botAdapter = new BotFrameworkAdapter({

appId: process.env.MICROSOFT\_APP\_ID,

appPassword: process.env.MICROSOFT\_APP\_PASSWORD

});

// configure what happens when there is an unhandled error by the bot

botAdapter.onTurnError = async (context, error) => {

console.error(`\n [bot.onTurnError] unhandled error: ${error}`);

await context.sendTraceActivity("OnTurnError Trace", `${error}`, "https://www.botframework.com/schemas/error", "TurnError");

await context.sendActivity("bot error");

};

// run the bot when messages are received on the specified path

const bot = new PlanetBot();

express.post("/api/messages", (request, response) => {

botAdapter.processActivity(request, response, async (context) => {

await bot.run(context);

});

});

In the code above, the first section initializes the the Bot Framework adapter with the Azure AD app credentials created when you registered the bot in the Azure portal. These two properties, the Azure AD app's ID and secret, are pulled from an environment variable. This project contains a file, **./.env** that is used to set environment variables when it runs. You need to set these two values for the bot to work:

Locate and open the file **./.env**.

Locate the following section in the file, and set the values of the two properties that you obtained when registering the bot:

# App Id and App Password ofr the Bot Framework bot

MICROSOFT\_APP\_ID=

MICROSOFT\_APP\_PASSWORD=

## Register the messaging extension in the Microsoft Teams app

The last step to configure your project to host a messaging extension is to add it to the Microsoft Teams app manifest.

Locate and open the **./src/manifest/manifest.json**.

Locate the property id. Change it's value to match the GUID of the Azure AD app that was created when creating the bot in the Azure portal. You can get GUID of the Azure AD app from the Directory Id value in the bot that was created.

Locate the property composeExtensions. Add a new action command messaging extension to the collection of extensions registered with this Microsoft Teams app by updating the composeExtensions property the following JSON. This code will add our action command to the compose box and the action command in a message when it is installed.

"composeExtensions": [

{

"botId": "<REPLACE\_WITH\_MICROSOFT\_APP\_ID>",

"canUpdateConfiguration": false,

"commands": [

{

"id": "planetExpanderAction",

"type": "action",

"title": "Planet Expander",

"description": "Lookup the details of a planet.",

"context": [

"compose",

"message"

],

"fetchTask": true

}

]

}

]

**Important**

Ensure you replace the botId property's value with the Azure AD app ID you obtained when registering the bot.

At this point, your project is configured to host a messaging extension and your Microsoft Teams app has a single action command registered. Now you can code the action command.

## Code the messaging extension

In this section, you will code the action command for the messaging extension. Your action command, when triggered, will present the user with a modal dialog where they can select a planet from our solar system. The modal dialog is implemented using an Adaptive card. After submitting the dialog, the action command will use another adaptive card to add details about the selected planet.

## Add a data set of planet details

A production application would typically retrieve data from an external source such as a REST API or a database. However, for simplicity in this exercise, you'll use an in-memory dataset.

Add a new file **planets.json** to the **./src/app/planetBot** folder and add the following JSON to it:

[

{

"id": "1",

"name": "Mercury",

"summary": "Mercury is the smallest and innermost planet in the Solar System. Its orbit around the Sun takes 87.97 days, the shortest of all the planets in the Solar System. It is named after the Roman deity Mercury, the messenger of the gods.",

"solarOrbitYears": 0.24,

"solarOrbitAvgDistanceKm": 57909050,

"numSatellites": 0,

"wikiLink": "https://en.wikipedia.org/wiki/Mercury\_(planet)",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/d/d9/Mercury\_in\_color\_-\_Prockter07-edit1.jpg",

"imageAlt": "NASA/Johns Hopkins University Applied Physics Laboratory/Carnegie Institution of Washington [Public domain]"

},

{

"id": "2",

"name": "Venus",

"summary": "Venus is the second planet from the Sun. It is named after the Roman goddess of love and beauty. As the second-brightest natural object in the night sky after the Moon, Venus can cast shadows and, rarely, is visible to the naked eye in broad daylight. Venus lies within Earth's orbit, and so never appears to venture far from the Sun, setting in the west just after dusk and rising in the east a bit before dawn.",

"solarOrbitYears": 0.62,

"solarOrbitAvgDistanceKm": 108208000,

"numSatellites": 0,

"wikiLink": "https://en.wikipedia.org/wiki/Venus",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/e/e5/Venus-real\_color.jpg",

"imageAlt": "&quot;Image processing by R. Nunes&quot;, link to http://www.astrosurf.com/nunes [Public domain]"

},

{

"id": "3",

"name": "Earth",

"summary": "Earth is the third planet from the Sun and the only astronomical object known to harbor life. According to radiometric dating and other sources of evidence, Earth formed over 4.5 billion years ago. Earth's gravity interacts with other objects in space, especially the Sun and the Moon, which is Earth's only natural satellite. Earth orbits around the Sun in 365.256 days, a period known as an Earth sidereal year. During this time, Earth rotates about its axis about 366.256 times.",

"solarOrbitYears": 1.00,

"solarOrbitAvgDistanceKm": 149597500,

"numSatellites": 1,

"wikiLink": "https://en.wikipedia.org/wiki/Earth",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/9/97/The\_Earth\_seen\_from\_Apollo\_17.jpg",

"imageAlt": "Apollo 17 [Public domain]"

},

{

"id": "4",

"name": "Mars",

"summary": "Mars is the fourth planet from the Sun and the second-smallest planet in the Solar System after Mercury. In English, Mars carries a name of the Roman god of war and is often referred to as the 'Red Planet'. The latter refers to the effect of the iron oxide prevalent on Mars' surface, which gives it a reddish appearance distinctive among the astronomical bodies visible to the naked eye.",

"solarOrbitYears": 1.88,

"solarOrbitAvgDistanceKm": 134935000,

"numSatellites": 2,

"wikiLink": "https://en.wikipedia.org/wiki/Mars",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/0/02/OSIRIS\_Mars\_true\_color.jpg",

"imageAlt": "ESA - European Space Agency &amp; Max-Planck Institute for Solar System Research for OSIRIS Team ESA/MPS/UPD/LAM/IAA/RSSD/INTA/UPM/DASP/IDA [CC BY-SA 3.0-IGO (https://creativecommons.org/licenses/by-sa/3.0-igo)]"

},

{

"id": "5",

"name": "Jupiter",

"summary": "Jupiter is the fifth planet from the Sun and the largest in the Solar System. It is a gas giant with a mass one-thousandth that of the Sun, but two-and-a-half times that of all the other planets in the Solar System combined. Jupiter is one of the brightest objects visible to the naked eye in the night sky, and has been known to ancient civilizations since before recorded history. It is named after the Roman god Jupiter. When viewed from Earth, Jupiter can be bright enough for its reflected light to cast shadows, and is on average the third-brightest natural object in the night sky after the Moon and Venus.",

"solarOrbitYears": 11.86,

"solarOrbitAvgDistanceKm": 445336000,

"numSatellites": 78,

"wikiLink": "https://en.wikipedia.org/wiki/Jupiter",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/5/50/Jupiter%2C\_image\_taken\_by\_NASA%27s\_Hubble\_Space\_Telescope%2C\_June\_2019\_-\_Edited.jpg",

"imageAlt": "NASA, ESA, and A. Simon (NASA Goddard), edited by PlanetUser [Public domain]"

},

{

"id": "6",

"name": "Saturn",

"summary": "Saturn is the sixth planet from the Sun and the second-largest in the Solar System, after Jupiter. It is a gas giant with an average radius about nine times that of Earth. It has only one-eighth the average density of Earth; however, with its larger volume, Saturn is over 95 times more massive. Saturn is named after the Roman god of wealth and agriculture; its astronomical symbol (♄) represents the god's sickle.",

"solarOrbitYears": 29.46,

"solarOrbitAvgDistanceKm": 1433525000,

"numSatellites": 82,

"wikiLink": "https://en.wikipedia.org/wiki/Saturn",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/c/c7/Saturn\_during\_Equinox.jpg",

"imageAlt": "NASA / JPL / Space Science Institute [Public domain]"

},

{

"id": "7",

"name": "Uranus",

"summary": "Uranus is the seventh planet from the Sun. It has the third-largest planetary radius and fourth-largest planetary mass in the Solar System. Uranus is similar in composition to Neptune, and both have bulk chemical compositions which differ from that of the larger gas giants Jupiter and Saturn. For this reason, scientists often classify Uranus and Neptune as \"ice giants\" to distinguish them from the gas giants.",

"solarOrbitYears": 84.02,

"solarOrbitAvgDistanceKm": 2883000000,

"numSatellites": 27,

"wikiLink": "https://en.wikipedia.org/wiki/Uranus",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/3/3d/Uranus2.jpg",

"imageAlt": "NASA/JPL-Caltech [Public domain]"

},

{

"id": "8",

"name": "Neptune",

"summary": "Neptune is the eighth and farthest known planet from the Sun in the Solar System. In the Solar System, it is the fourth-largest planet by diameter, the third-most-massive planet, and the densest giant planet. Neptune is 17 times the mass of Earth, slightly more massive than its near-twin Uranus. Neptune is denser and physically smaller than Uranus because its greater mass causes more gravitational compression of its atmosphere.",

"solarOrbitYears": 164.80,

"solarOrbitAvgDistanceKm": 4500000000,

"numSatellites": 14,

"wikiLink": "https://en.wikipedia.org/wiki/Neptune",

"imageLink": "https://upload.wikimedia.org/wikipedia/commons/6/63/Neptune\_-\_Voyager\_2\_%2829347980845%29\_flatten\_crop.jpg",

"imageAlt": "Justin Cowart [CC BY (https://creativecommons.org/licenses/by/2.0)]"

}

]

## Add an Adaptive card to display the modal dialog

Add a new file **planetSelectorCard.json** to the **./src/app/planetBot** folder and add the following JSON to it. This file contains the Adaptive card used to display the modal dialog:

{

"$schema": "http://adaptivecards.io/schemas/adaptive-card.json",

"type": "AdaptiveCard",

"version": "1.0",

"body": [

{

"type": "Container",

"items": [

{

"type": "TextBlock",

"size": "medium",

"isSubtle": true,

"text": "Select a planet to insert into the message:"

}

]

},

{

"type": "Input.ChoiceSet",

"id": "planetSelector",

"choices": []

}

],

"actions": [

{

"type": "Action.Submit",

"title": "Insert selected planet",

"data":

{

"submitLocation": "messagingExtensionFetchTask"

}

}

]

}

## Add the lodash utility library to the project

To simplify working with collections, install the Lodash library by executing the following commands in the command line from the root folder of the project:

npm install lodash -S

npm install @types/lodash -D

In the **./src/app/planetBot/planetBot.ts** file, add the following import statement to import two functions from Lodash into the bot:

import { find, sortBy } from "lodash";

## Add the action command fetch handler to the bot

Implement the action command messaging extension by implementing a well-known method to the bot. Within the **./src/app/planetBot/planetBot.ts** file, update the import statement for the **botbuilder** package to include the objects CardFactory, MessagingExtensionAction, MessagingExtensionActionResponse, & MessagingExtensionAttachment:

import {

TeamsActivityHandler,

TurnContext,

MessageFactory,

CardFactory, MessagingExtensionAction, MessagingExtensionActionResponse, MessagingExtensionAttachment

} from "botbuilder";

Next, add the following method to the PlanetBot class:

protected handleTeamsMessagingExtensionFetchTask(context: TurnContext, action: MessagingExtensionAction): Promise<MessagingExtensionActionResponse> {

// load planets & sort them by their order from the sun

const planets: any = require("./planets.json");

const sortedPlanets: any = sortBy(planets, ["id"])

.map((planet) => {

return { "value": planet.id, "title": planet.name }

});

// load card template

const adaptiveCardSource: any = require("./planetSelectorCard.json");

// locate the planet selector

let planetChoiceSet: any = find(adaptiveCardSource.body, { "id": "planetSelector" });

// update choice set with planets

planetChoiceSet.choices = sortedPlanets;

// load the adaptive card

const adaptiveCard = CardFactory.adaptiveCard(adaptiveCardSource);

let response: MessagingExtensionActionResponse = <MessagingExtensionActionResponse>{

task: {

type: "continue",

value: {

card: adaptiveCard,

title: 'Planet Selector',

height: 150,

width: 500

}

}

};

return Promise.resolve(response);

}

This method will first load the planets and sort them by their order from the sun. It then loads the Adaptive card for the modal and updates the planetSelector dropdown box with the sorted planets. Finally, it returns an object of type MessagingExtensionActionResponse that defines the task module, implemented using an Adaptive card, to the Bot Framework. The Bot Framework will communicate with Microsoft Teams to display the card.

At this point, the first part of the action command is complete that will prompt the user to select a planet with the messaging extension is triggered. The second part of the messaging extension is to use the selected planet to reply to the message that triggered the extension with the planet's details or, if the extension was triggered from the compose box, it will add the planet's details to a new message.

## Add an Adaptive card to display the modal dialog

Add a new file **planetDisplayCard.json** to the **./src/app/planetBot** folder and add the following JSON to it. This file contains the Adaptive card used to generate the details of the planet:

{

"$schema": "http://adaptivecards.io/schemas/adaptive-card.json",

"type": "AdaptiveCard",

"version": "1.0",

"body": [

{

"id": "cardHeader",

"type": "Container",

"items": [

{

"id": "planetName",

"type": "TextBlock",

"weight": "bolder",

"size": "medium"

}

]

},

{

"type": "Container",

"id": "cardBody",

"items": [

{

"id": "planetSummary",

"type": "TextBlock",

"wrap": true

},

{

"id": "planetDetails",

"type": "ColumnSet",

"columns": [

{

"type": "Column",

"width": "100",

"items": [

{

"id": "planetImage",

"size": "stretch",

"type": "Image"

}

]

},

{

"type": "Column",

"width": "250",

"items": [

{

"type": "FactSet",

"facts": [

{

"id": "orderFromSun",

"title": "Order from the sun:"

},

{

"id": "planetNumSatellites",

"title": "Known satellites:"

},

{

"id": "solarOrbitYears",

"title": "Solar orbit (\*Earth years\*):"

},

{

"id": "solarOrbitAvgDistanceKm",

"title": "Average distance from the sun (\*km\*):"

}

]

}

]

}

]

},

{

"id": "imageAttribution",

"type": "TextBlock",

"size": "medium",

"isSubtle": true,

"wrap": true

}

]

}

],

"actions": [

{

"type": "Action.OpenUrl",

"title": "Learn more on Wikipedia"

}

]

}

## Add the action command submit handler to the bot

Next, add a handler to process the message when the messaging extension's Adaptive card is submitted. Add the following method to the PlanetBot class in the **./scr/app/planetBot/planetBot.ts**:

protected handleTeamsMessagingExtensionSubmitAction(context: TurnContext, action: MessagingExtensionAction): Promise<MessagingExtensionActionResponse> {

switch (action.commandId) {

case 'planetExpanderAction':

// load planets

const planets: any = require("./planets.json");

// get the selected planet

const selectedPlanet: any = planets.filter((planet) => planet.id === action.data.planetSelector)[0];

const adaptiveCard = this.getPlanetDetailCard(selectedPlanet);

// generate the response

return Promise.resolve(<MessagingExtensionActionResponse>{

composeExtension: {

type: "result",

attachmentLayout: "list",

attachments: [adaptiveCard]

}

});

break;

default:

throw new Error('NotImplemented');

}

}

The handleTeamsMessagingExtensionSubmitAction() method first retrieves the planet selected in the selector Adaptive card from the in-memory planets data set. It then uses a utility function to load and update the display Adaptive card with the planet's details. Finally, it returns a MessagingExtensionActionResponse object that sets the Adaptive card on the composeExtension property. Microsoft Teams will use this to display the details of the planet selected.

Lastly, add the utility method getPlanetDetailCard() to the PlanetBot class in the **./scr/app/planetBot/planetBot.ts**:

private getPlanetDetailCard(selectedPlanet: any): MessagingExtensionAttachment {

// load display card

const adaptiveCardSource: any = require("./planetDisplayCard.json");

// update planet fields in display card

adaptiveCardSource.actions[0].url = selectedPlanet.wikiLink;

find(adaptiveCardSource.body, { "id": "cardHeader" }).items[0].text = selectedPlanet.name;

const cardBody: any = find(adaptiveCardSource.body, { "id": "cardBody" });

find(cardBody.items, { "id": "planetSummary" }).text = selectedPlanet.summary;

find(cardBody.items, { "id": "imageAttribution" }).text = "\*Image attribution: " + selectedPlanet.imageAlt + "\*";

const cardDetails: any = find(cardBody.items, { "id": "planetDetails" });

cardDetails.columns[0].items[0].url = selectedPlanet.imageLink;

find(cardDetails.columns[1].items[0].facts, { "id": "orderFromSun" }).value = selectedPlanet.id;

find(cardDetails.columns[1].items[0].facts, { "id": "planetNumSatellites" }).value = selectedPlanet.numSatellites;

find(cardDetails.columns[1].items[0].facts, { "id": "solarOrbitYears" }).value = selectedPlanet.solarOrbitYears;

find(cardDetails.columns[1].items[0].facts, { "id": "solarOrbitAvgDistanceKm" }).value = Number(selectedPlanet.solarOrbitAvgDistanceKm).toLocaleString();

// return the adaptive card

return CardFactory.adaptiveCard(adaptiveCardSource);

}

## Test the conversation bot

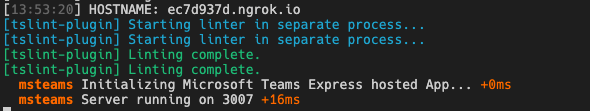
From the command line, navigate to the root folder for the project and execute the following command:

gulp ngrok-serve

This gulp task will run many other tasks all displayed within the command-line console. The **ngrok-serve** task builds your project and starts a local web server (http://localhost:3007). It then starts ngrok with a random subdomain that creates a secure URL to your local webserver.

**Note**

Microsoft Teams requires all content displayed within a tab be loaded from an HTTPS request. In development, can be done using the tool **[ngrok](https://www.ngrok.com/)** that creates a secure rotatable URL to your local HTTP webserver. Ngrok is included as a dependency within the project so there is nothing to setup or configure.



Note the URL of the Ngrok URL displayed in the console. In the previous screenshot, NGrok has created the temporary URL **ec7d937d.ngrok.io** that will map to our locally running web server. In order for the Bot Framework to route messages from Microsoft Teams to our locally running bot, you need to update the bot's messaging endpoint in the Azure portal.

Open a browser and navigate to the [Azure portal](https://portal.azure.com/) and sign in using a **Work or School Account** that has rights to create resources in your Azure subscription.

Locate the bot by selecting the Azure Resource Group and Bot Channels Registration resource you created at the beginning of this exercise.

Using the left-hand navigation, select **Bot management** > **Settings**.

Locate the property **Configuration** > **Messaging endpoint** and set the domain to the NGrok domain.

Finally, save your changes to the bot configuration using the **Save** button at the top of the page.

**Important**

The free version of Ngrok will create a new URL each time you restart the web server. Make sure you update the **Messaging endpoint** of your URL each time you restart the web server when you are testing the app.

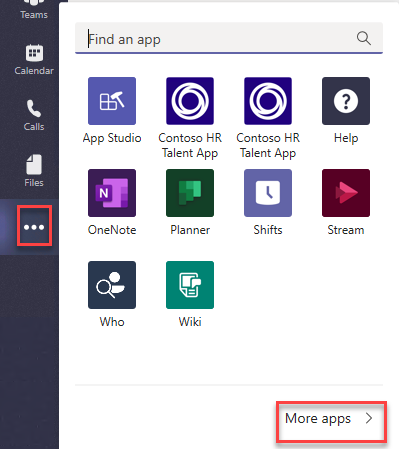
## Install the custom app in Microsoft Teams

Now let's install the app in Microsoft Teams. In the browser, navigate to [**https://teams.microsoft.com**](https://teams.microsoft.com/) and sign in with the credentials of a Work and School account.

**Note**

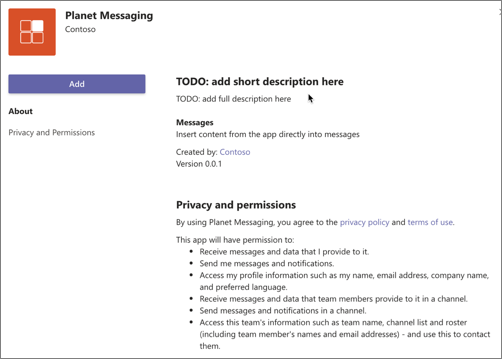
Microsoft Teams is available for use as a web client, desktop client and a mobile client. In this module, we will use the web client but any of the clients can be used.

Using the app bar navigation menu, select the **More added apps** button. Then select **More apps** followed by **Upload a custom app** and then **Upload for me or my teams**.



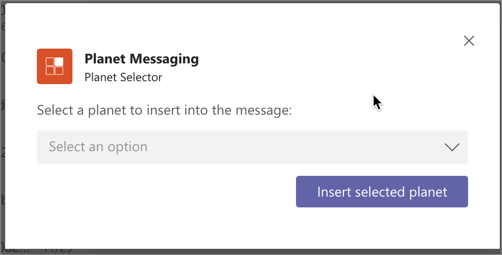
In the file dialog that appears, select the Microsoft Teams package in your project. This app package is a ZIP file that can be found in the project's **./package** folder.

Once the package is uploaded, Microsoft Teams will display a summary of the app. Here you can see some "todo" items to address. *None of these "todo" items are important to this exercise, so you will leave them as is.*



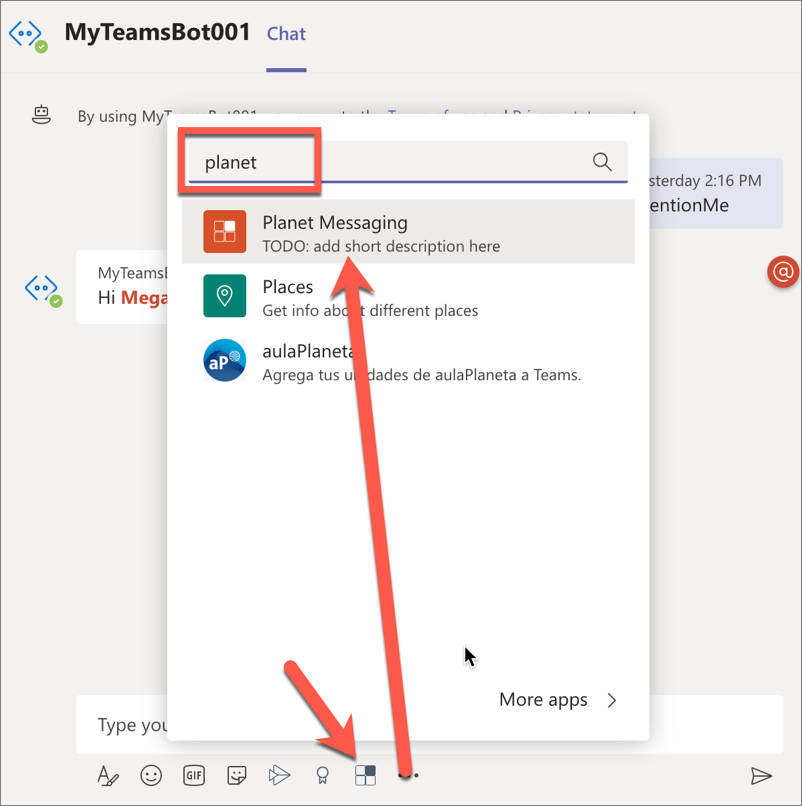
Select the **Add** button to install the app.

After installing the app, Microsoft Teams will take you to the 1:1 chat with the Microsoft Teams app and show the first dialog:

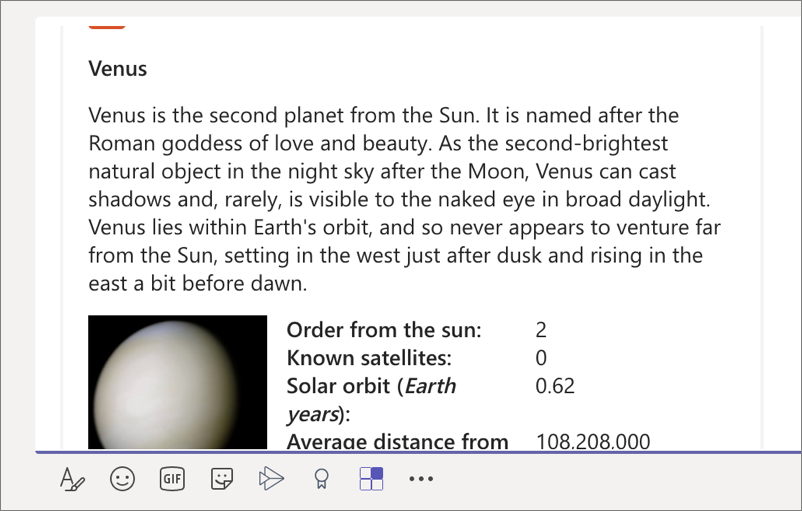


Cancel this dialog by selecting the **X** close icon in the upper-right corner.

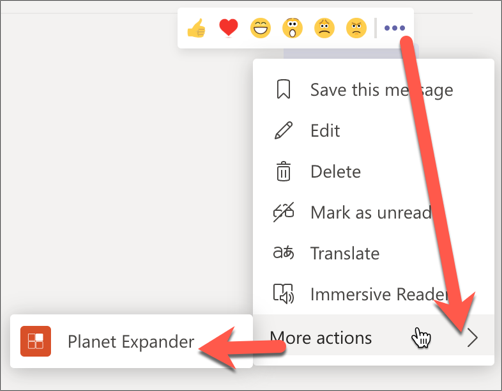
Now, in the compose box in the chat, select either the **Planet Messaging** icon or the **...** icon below the chat box. If you select the **...** icon, enter **planet** in the search box and select the **Planet Messaging** extension:



When the messaging extension's task module is displayed, select a planet and then select the **Insert selected planet** button. The messaging extension's submit action handler is called which will add the updated Adaptive card to the compose box:



You can also trigger the messaging extension from an existing message in the chat using the **...** menu in the upper-right corner of the message. Select **Mode actions** and then select the **Planet Expander** option.



## Summary

In this exercise, you created an action command messaging extension for a custom Microsoft Teams app.

# Exercise 2 - Create search command messaging extensions

In this exercise, you’ll learn how to execute a messaging extension search command from an existing message.

**Important**

This exercise assumes you have created the Microsoft Teams app project with the Yeoman generator that contains a personal tab from the previous exercise in this module. You'll update the project to add a new task module that uses an Adaptive Card.

## Add a new search messaging extension to the Teams app

In a previous exercise, you created an action messaging extension that enabled a user to add the details of a planet to a message.

In this section, you'll add a search messaging extension to find a specific planet.

## Update the app's configuration

First, update app's manifest to add the new messaging extension. Locate and open the **./src/manifest/manifest.json** file.

You must increment the version of the app to upgrade an existing installed version. Locate the property version and increment the version to something greater than the default value 0.0.1.

Next, locate the composeExtensions.commands array. Add the following object to the array to add the search extension:

{

"id": "planetExpanderSearch",

"type": "query",

"title": "Planet Lookup",

"description": "Search for a planet.",

"context": ["compose"],

"parameters": [{

"name": "searchKeyword",

"description": "Enter 'inner','outer' or the name of a specific planet",

"title": "Planet"

}]

}

## Update the bot code

The next step is to update the bot's code.

Locate and open the bot in the file **./src/app/planetBot/planetBot.ts**.

Update the import statement for the **botbuilder** package to include the objects MessagingExtensionQuery and MessagingExtensionResponse:

import {

TeamsActivityHandler,

TurnContext,

MessageFactory,

CardFactory, MessagingExtensionAction, MessagingExtensionActionResponse, MessagingExtensionAttachment,

MessagingExtensionQuery, MessagingExtensionResponse

} from "botbuilder";

Next, add the following method to the PlanetBot class:

protected handleTeamsMessagingExtensionQuery(context: TurnContext, query: MessagingExtensionQuery): Promise<MessagingExtensionResponse> {

// get the search query

let searchQuery = "";

if (query && query.parameters && query.parameters[0].name === "searchKeyword" && query.parameters[0].value) {

searchQuery = query.parameters[0].value.trim().toLowerCase();

}

// load planets

const planets: any = require("./planets.json");

// search results

let queryResults: string[] = [];

switch (searchQuery) {

case "inner":

// get all planets inside asteroid belt

queryResults = planets.filter((planet) => planet.id <= 4);

break;

case "outer":

// get all planets outside asteroid belt

queryResults = planets.filter((planet) => planet.id > 4);

break;

default:

// get the specified planet

queryResults.push(planets.filter((planet) => planet.name.toLowerCase() === searchQuery)[0]);

}

// get the results as cards

let searchResultsCards: MessagingExtensionAttachment[] = [];

queryResults.forEach((planet) => {

searchResultsCards.push(this.getPlanetResultCard(planet));

});

let response: MessagingExtensionResponse = <MessagingExtensionResponse>{

composeExtension: {

type: "result",

attachmentLayout: "list",

attachments: searchResultsCards

}

};

return Promise.resolve(response);

}

This method will first get the search keyword from the query sent to the bot from Microsoft Teams. It then will retrieve planets based on three different queries:

* **inner**: this will return all the planets inside the asteroid belt (*Mercury to Mars*)
* **outer**: this will return all planets outside the asteroid belt (*Jupiter to Neptune*)
* *keyword*: this will retrieve the specific planet entered

It will then take the query results, convert them to cards and add them to the MessagingExtensionResponse returned to the Bot Framework and ultimately to Microsoft Teams.

Lastly, add the following utility method to the PlanetBot class to create the card for each search result:

private getPlanetResultCard(selectedPlanet: any): MessagingExtensionAttachment {

return CardFactory.heroCard(selectedPlanet.name, selectedPlanet.summary, [selectedPlanet.imageLink]);

}

## Test the updated messaging extension

From the command line, navigate to the root folder for the project and execute the following command:

gulp ngrok-serve

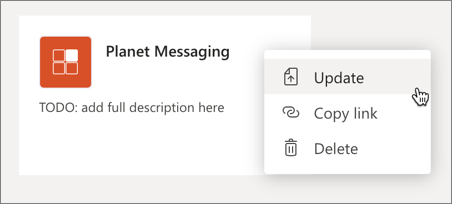
**Important**

Recall from a previous exercise, Ngrok will create a new subdomain. You need to update your bot registration's **Messaging endpoint** in the Azure portal (*shown in a previous exercise*) with this new domain before testing it.

First, update the existing installed version of the bot.

In the browser, navigate to [**https://teams.microsoft.com**](https://teams.microsoft.com/) and sign in with the credentials of a Work and School account.

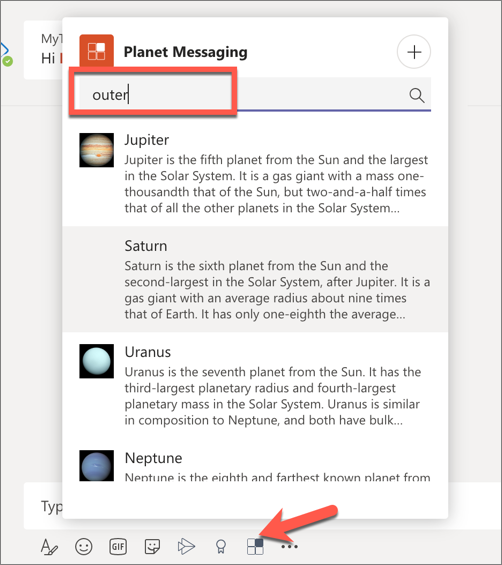
Using the app bar navigation menu, select the **More added apps** button. Then select **More apps**, select the menu in the top-right corner of the **Planet Messaging** and select **Update**.



When prompted, select the updated package of the Microsoft Teams app. Microsoft Teams will update the app to the new version.

After updating the app, go back to the 1:1 chat where you tested the messaging extension in the previous exercise. Select the **Planet Messaging** icon below the compose message box in the chat. This will now present the search experience.

Enter the string **outer** in the search box and wait a few seconds. Microsoft Teams will execute the search and return the results:



## Summary

In this exercise, you learned how to execute a messaging extension search command from an existing message.

# Exercise 3 - Implement link unfurling messaging extensions

In this exercise, you’ll learn how to add link unfurling to your Microsoft Teams app and how to implement this type of messaging extension.

**Important**

This exercise assumes you have created the Microsoft Teams app project with the Yeoman generator that contains a personal tab from the previous exercise in this module. You'll update the project to add a new task module that uses an Adaptive Card.

## Add a new search messaging extension to the Teams app

In a previous exercise, you created an action messaging extension that enabled a user to add the details of a planet to a message.

In this section, you'll add a search messaging extension to find a specific planet.

## Update the app's configuration

First, update app's manifest to add the new messaging extension. Locate and open the **./src/manifest/manifest.json** file.

You must increment the version of the app to upgrade an existing installed version. Locate the property version and increment the version to something greater than the existing value.

Next, locate the composeExtensions property. Add the following property after the commands property to add the link unfurling messaging extension:

"messageHandlers": [

{

"type": "link",

"value": {

"domains": [

"\*.wikipedia.org"

]

}

}

]

Next, locate the validDomains property. Add the following domain to the array of valid domains: "\*.wikipedia.org"

## Update the bot's code to support link unfurling

The next step is to update the bot's code.

Locate and open the bot in the file **./src/app/planetBot/planetBot.ts**.

Update the import statement for the **botbuilder** package to include the object AppBasedLinkQuery:

import {

TeamsActivityHandler,

TurnContext,

MessageFactory,

CardFactory, MessagingExtensionAction, MessagingExtensionActionResponse, MessagingExtensionAttachment,

MessagingExtensionQuery, MessagingExtensionResponse,

AppBasedLinkQuery

} from "botbuilder";

Next, add the following method to the PlanetBot class:

protected handleTeamsAppBasedLinkQuery(context: TurnContext, query: AppBasedLinkQuery): Promise<MessagingExtensionResponse> {

// load planets

const planets: any = require("./planets.json");

// get the selected planet

const selectedPlanet: any = planets.filter((planet) => planet.wikiLink === query.url)[0];

const adaptiveCard = this.getPlanetDetailCard(selectedPlanet);

// generate the response

return Promise.resolve(<MessagingExtensionActionResponse>{

composeExtension: {

type: "result",

attachmentLayout: "list",

attachments: [adaptiveCard]

}

});

}

This method is called by the Bot Framework when a URL matching the domain listed in the app's manifest. It will find a planet with the matching URL and return a MessagingExtensionActionResponse object that contains the updated card matching the URL to the existing message.

## Test the updated messaging extension

From the command line, navigate to the root folder for the project and execute the following command:

gulp ngrok-serve

**Important**

Recall from a previous exercise, Ngrok will create a new subdomain. You need to update your bot registration's **Messaging endpoint** in the Azure portal (*shown in a previous exercise*) with this new domain before testing it.

First, update the existing installed version of the bot.

In the browser, navigate to [**https://teams.microsoft.com**](https://teams.microsoft.com/) and sign in with the credentials of a Work and School account.

Using the app bar navigation menu, select the **More added apps** button. Then select **More apps**, select the menu in the top-right corner of the **Planet Messaging** and select **Update**.

After updating the app, go back to the 1:1 chat where you tested the messaging extension in the previous exercise. Copy and paste the URL of one of the planets from the **planets.json** file into the compose box. Notice the message has been updated to include the card, which is also included when you send the message:



## Summary

In this exercise, you learned how to add link unfurling to your Microsoft Teams app and how to implement this type of messaging extension.